Position Tracker: _							Started:
Position: Guard (Playing) Turtle (Top) Turtle (Botton		it (Top)	Mount	(Bottom) []:	Side Control (To	op) Side Control (Bottom) Back (Attacking) Back (Defending)
Techniques from This Pos	ition						
Add techniques as you learn them. Trac		3=Can Execu	ıte, 4=Hi	t Live			
TECHNIQUE NAME	ТҮРЕ	1	2	3	4	DATE	KEY DETAILS
						1	I and the second

Types: SUB=Submission, SWP=Sweep, PAS=Pass, ESC=Escape, TKD=Takedown, TRN=Transition, CTL=Control, DEF=Defense

Position Tracker: (continued)											
Sparrin	g Performance	from This Position									
	& SUCCESSES (TALL				POSITION COM	IFORT LEVEL OVER TIME (1	-5)				
DATE	ATTEMPTS	SUCCESSES	DEFENDED	NOTES	WEEK	COMFORT	WEEK	COMFORT			
					1		11				
					2		12				
					3		13				
					4		14				
					5		15				
					6		16				
					7		17				
					8		18				
					9		19				
					10		20				
Positio	n Flow										
	CALLY GET TO THIS	POSITION			HOW I TYPICAL	HOW I TYPICALLY LEAVE THIS POSITION					
COMMON MISTAKES I MAKE HERE					WHAT OPPONE	WHAT OPPONENTS DO THAT GIVES ME TROUBLE					
Goals & Key Concepts PRIMARY GOAL FOR THIS POSITION					KEY CONCEPTS	KEY CONCEPTS & PRINCIPLES					
TECHNIQUI	E I WANT TO MASTE	R HERE			_						
QUESTIONS	S TO ASK INSTRUCT	OR									